

## Free Workshops for Students:

Please register at: <http://www.saud.ku.edu/train>

Workshops	Date	Time	Location
Introduction to Illustrator	April 7 (R)	2:30-3:30 pm	119 Snow
Introduction to SketchUp	April 8 (F)	3:30-4:30 pm	119 Snow
Introduction to Adobe Premiere	April 11 (M)	2:30-3:30 pm	119 Snow
Introduction to Dreamweaver (IDS) ***	April 13 (W)	1-5 pm	305 Marvin
Intermediate Illustrator Session1	April 14 (R)	2:30-3:30 pm	119 Snow
Intermediate SketchUp Session1	April 15 (F)	3:30-4:30 pm	119 Snow
Intermediate Adobe Premiere Session1	April 18 (M)	2:30-3:30 pm	305 Marvin
Successfully Presenting an Architectural Design ****	April 18 (M)	4-5 pm	216 Marvin: Jury room
Graphics Foundations (IDS) **	April 19 (T)	2-5 pm	305 Marvin
Intermediate Dreamweaver (IDS) ***	April 20 (W)	1-4 pm	305 Marvin
Intermediate Illustrator Session2	April 21 (R)	2:30-3:30 pm	119 Snow
Intermediate SketchUp Session2	April 22 (F)	3:30-4:30 pm	119 Snow
Intermediate Adobe Premiere Session2	April 25 (M)	2:30-3:30 pm	305 Marvin
Introduction to InDesign	April 26 (T)	3-4 pm	305 Marvin
SmartBoard Whiteboard	April 27 (W)	3-4 pm	305 Marvin
Advanced Photoshop (IDS) *	April 29 (F)	2-5 pm	305 Marvin
Intermediate InDesign Session1	May 3 (T)	3-4 pm	305 Marvin
Intermediate InDesign Session2	May 10 (T)	3-4 pm	305 Marvin

\* In coordination with IDS, the advanced Photoshop workshop will be taught by Jeff Lewis

\*\* In coordination with IDS, the Graphics Foundation workshop will be taught by Cole Robison

\*\*\* In coordination with IDS, the Dreamweaver workshops will be taught by Sarah Kanning

\*\*\*\* A workshop that offers pointers on successful architectural project presentations in front of jury critics and future clients by David Livingston, AIA, CSI of GLPM Architects, Inc. based in Lawrence, KS

## Student FAQs

Q May I reserve the SmartBoard Whiteboard for jury presentation?

A Yes you may reserve the SmartBoard Whiteboard for your jury presentation. Please contact Beverly by email: [bmedv@ku.edu](mailto:bmedv@ku.edu) or by phone: 4-3822 if you would like to learn how to use the SmartBoard Whiteboard.

Q Why is it that Hotburn won't work when I try burn to a cd?

A Hotburn is a DVD burner. To use it, you would need to borrow an external DVD drive in room 222 Marvin.

## Free Workshops for Faculty and Staff:

Please register at: <http://www.saud.ku.edu/train>

Workshops	Date	Time	Location
Intermediate Word	April 6, 2005 (W)	3-4 pm	305 Marvin
Introduction to Excel	April 15, 2005 (F)	11:30-12:30 pm	305 Marvin
Introduction to Photoshop (IDS) *	April 22, 2005 (F)	2-5 pm	305 Marvin
File Management	April 28, 2005 (R)	3-4:30 pm	305 Marvin
Digital Camera, Scanner, Projector and camcorder usage	May 5, 2005 (R)	3-4 pm	305 Marvin
Smartboard Whiteboard	May 11, 2005 (W)	3-4 pm	216 Marvin: Jury room
Introduction to Visio	May 12, 2005 (R)	1-2 pm	305 Marvin
Introduction to InDesign	May 17 (T)	1-2 pm	305 Marvin

\* In Coordination with IDS, the Introduction to Photoshop workshop is a 3-hour workshop that will be taught by Jeff Lewis

## Faculty FAQs

Q How do I request for extended plotting?

A You may request for extended plotting by contacting Beverly through email at: [bmedv@ku.edu](mailto:bmedv@ku.edu) or through phone: 4-3822. Please give us at least 48 hours notice so that we may ensure that the lab is staffed appropriately.

Q How come my CD won't eject from the computer?

A To eject a CD you may go through Windows. Click on My Computer and right click on the drive where you placed your cd. Then click eject.

Q Could I borrow a laptop and request Photoshop to be installed in it? How long could I take the laptop with me?

A Yes, you may borrow a laptop and request an application supported by ACSS to be installed in it. ACSS generally prefers that you borrow an equipment for a maximum of one week.

Q Why does my computer take so long to log in?

A This is because the desktop is getting full. Please save all personal files to your Z drive.

Q How could I check my KU emails outside Marvin Hall?

A You may check your KU email anywhere if you have access to the Internet through webmail and Outlook Web Access (OWA). Please visit the following sites for more information:

For webmail: <https://webmail.ku.edu/>

For OWA: <http://www.mail.ku.edu/>

## Studio Highlight: ARCH 114 Timepiece Design

Do you have a topic that you'd like to see featured? Send it to: [bmedv@ku.edu](mailto:bmedv@ku.edu) or call 864-3822



Ann Patterson explaining her studio's projects to Joe Rendall, a visiting student from Wisconsin

## Faculty Studio Highlight

by: Bev Victoriano

"While the sun's radiation is intense, the quality of its light, manifested in the form of direct sunlight or diffuse daylight, varies with the time of day, from season to season, and from place to place" (D.K Ching). This quality of the sun's light and how it produces shades and shadows during the passage of time was the central focus in Ann Patterson's Architecture 114 studio project called the "Timepiece Design: A Day in the Life of a Wall." When an object is touched by the sun's rays, a shadow is cast bearing the profile of the object and its portion that light did not penetrate. While time progresses, an observer becomes an explorer for he or she experiences a journey that touches the senses as the "eyes are made to see forms in light; light and shade are made to reveal these forms..." (Le Corbusier). The sight is then greeted by these very forms as the sun's ray's travel from one element to another causing the "dance of light."

With a "kit of parts," the ARCH 114 students individually put together miniature walls, floors, columns, stairs et. al. to produce an open structure that served as a tool for exploration. The students were required to pick what Patterson called a "moment," a chosen time on their birthdates. Each of the student's were required to capture that specific moment in time and freeze it into their Timepiece model.

By integrating a sun chart into their projects, the students were able to anticipate



Alison Lampier, posing beside her designs posted on Marvin Hall's second floor wall display

the effect of the sun's rays on a wall and conveniently pin-point and calculate the exact location of each shadow cast by the sun at every interval during the passage of time of only a day.

As her students worked on their projects, Patterson distributed several handouts throughout the semester. Each handout served as their guide while they worked towards their end goal. The handouts included suggested reading materials, criteria's, and description of project goals.

The use of anecdotes to provide the story of the journey towards their specific moment, a representation of their most special time, was encouraged by Patterson. This produced a more personalized product that offered a more interesting story and a moment's glimpse to each of the student's personal architectural experience.

## Director's Take

by: Steve Riedl

As we near the end of the Spring 2005 session, I would like to take a moment to fill you in on the status of changes that are in the works. Since the inception of the technology fee we have had an assigned computer committee. This committee was representative of the school in both faculty and students. At first, the committee was successful but in the recent past we have had a hard time getting the committee members attend the meetings. Therefore, I have decided to dissolve the committee and open a new, web-based, committee that will allow all students/faculty to participate. Basically, the committee is a review/suggest type of operation. Decisions that were made based on suggestions given by prior committee members are reviewed and new suggestions for improvement are offered where new decisions are made based on those very suggestions. This method ensures that the money is spent wisely and is spent according to the wishes of the whole student body.

Other changes include the increase of storage capacity and movement to redundant systems, the completion of the portals, the addition of ecommerce, new computers for the bridge lab, the UBPL lab and studios (studios get the update from the bridge lab...minus the flat panels), completion of the project to refurbish studio tables and the purchase of the remainder of new chairs.

In the following weeks, I ask you to please participate in the process. I will be sending an email that will explain the participation process.

## Common Info

### Computing Information for Freshmen

DELL Computers and the School of Architecture have teamed up to provide special discounts for students. ACSS has received many inquiries about the need for incoming freshmen to purchase computers. It is our recommendation that you

do purchase a computer when you first come to KU. The specifications for this computer can be very general in that the system only needs the ability to do simple word processing tasks. Incoming freshmen should only purchase "entry-level" machines with MS Office Professional - Academic Version. This is due to the high turn-over rate of technology. Anything you buy today will be outdated by the time you are in your Junior year. Thus it only makes sense to buy a lower-end machine in the beginning and a higher-end machine toward the end. A good example of entry-level machines can be found at: [www.dell.com/tv](http://www.dell.com/tv). These systems are relatively fast and are a great start to computing at KU. Make sure you order one with a network card and/or a modem if you plan to connect the system to the internet at KU. You can use either a network card or modem at the dorms. If you are bringing the system up to Marvin Hall for studio then you need a network card for internet connectivity. To take advantage of the discounts, please visit the School of Architecture webpage.

## Student Studio Highlight

by: Bev Victoriano



Ross Farris, a first year Architecture Engineering major with his Timepiece design. The light green color are sides in shade not hit by the sun, while the dark green are actual shadows cast by the sun.

Upon visiting Ann Patterson's studio in Snow Hall, I could see that a Midterm project called the "Timepiece Design" certainly kept the students in ARCH 114 busy before they embarked on their Spring break adventures.

ARCH 114 or Architectural Design and Graphics is a class that covers "techniques of composition and representation



Brian Belcher, Architectural Design and Graphics studio Teaching Assistant



Brent Forget showcasing his Timepiece design.

that include hierarchy, symmetry, rhythm, balance, scale, and light" according to the SAUD website. In addition, it also covers the basic principles of architectural design that include function, site, context, and materials.

Each student in the studio began working on their own architectural compositions aptly subtitled: "A day in the life of a wall," by studying basic architectural elements such as light, shade, and shadow to get a better understanding of architectural design concepts. And thus, be able to successfully articulate the forms within it to the observer.

After all, "One must understand the prin-

ciples of composition before essays, novels, and the like can be written. Once these elements are understood, one can write poignantly or with force, call for peace or incite to riot, comment on trivia or speak with insight and meaning" (D.K. Ching).



From L to R: Ross Farris, Mike Graham, Jim Horner

Ross Farris, a freshman majoring in Architecture Engineering, articulates his composition by recording the shades and shadows into his model as if it were exactly 1:30 pm outside Snow Hall on November 1, 1985, his birth date. His inspiration: a car. After observing what he called the "inside and outside world of a car," he explains "I felt like I was inside a building but not confirmed in that space, and still connected with the outside even if [I'm] inside the structure."

Brent Forget, another student of Patterson's chose to capture the play of light and shadow at 1:00 pm on his birth date: June 11, 1986 when he found out that this specific moment created a line of light on the miniature stairs of his model. Unlike Farris, who wanted to create a wall he could inhabit, Forget's wall was not meant to serve any function other than to create an interesting space to provide a journey throughout the day. His vision: "to design a structure that will act as a link between earth and sky by lifting a person up and bringing the sky down." This, he symbolized by the addition of a tall miniature building into his model. According to Forget, this building "acts as an extension of the person as it makes him closer to the sky."

After each student's exploration, discoveries materialized and extended from one student to another ... where stories of a journey such as Farris' and Forget's are formed ... where a class, full of more enthusiastic student's eager to grasp more knowledge from one another continues to prosper.